

Version control

- what is version control?
- setting up Git
- simple command-line usage
- Git basics

Version control - intro

- ensure we keep track of changes, updates, contributions, suggested mods...
- could try old, and error-prone, tracking of directories etc
- *version control* tool such as **Git**
- coding style known as *exploratory coding*
 - *researching, learning, checking what does and does not work correctly...*
 - *often used methodology for coders, and small groups as well*
- can lead to many changes and updates in code

Version control - what is version control?

- very basic form of version control used on a regular basis
 - *copying, replicating folders, documents etc*
- compare updates between old and new copies & revert back to older version
 - *very basic form of version control*
- software development version control
 - *maintain defined, labelled points in our code*
 - *easily refer back to them or revert to an earlier state if needed*
 - *important tool for collaborative work with other developers*
- number of different, and popular, version control tools over the last few years
 - *Subversion, Mercurial, Git...*
- by 2010 Subversion held approximately 33.4% of the market for version control
 - *Git is believed to have only held approximately 2.7%, and Mercurial a paltry 0.7%*
- by 2013, Git usage was almost as high as Subversion, and it continues to grow in popularity
- Git's popularity largely due to preference for distributed version control
 - *Atlassian's switch from Subversion to Git in 2012 also helped*

Image - Version control usage (2010-2013)

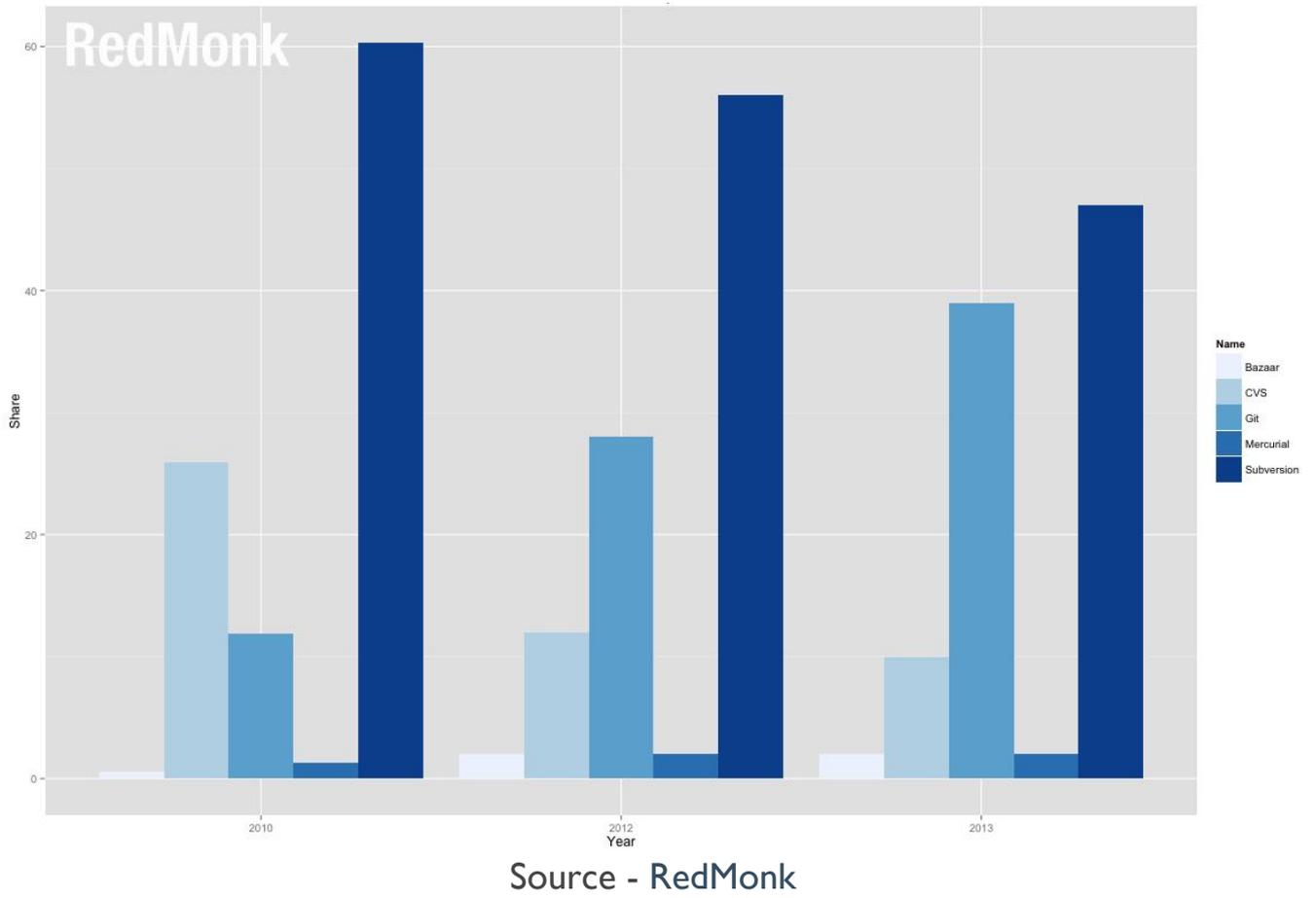
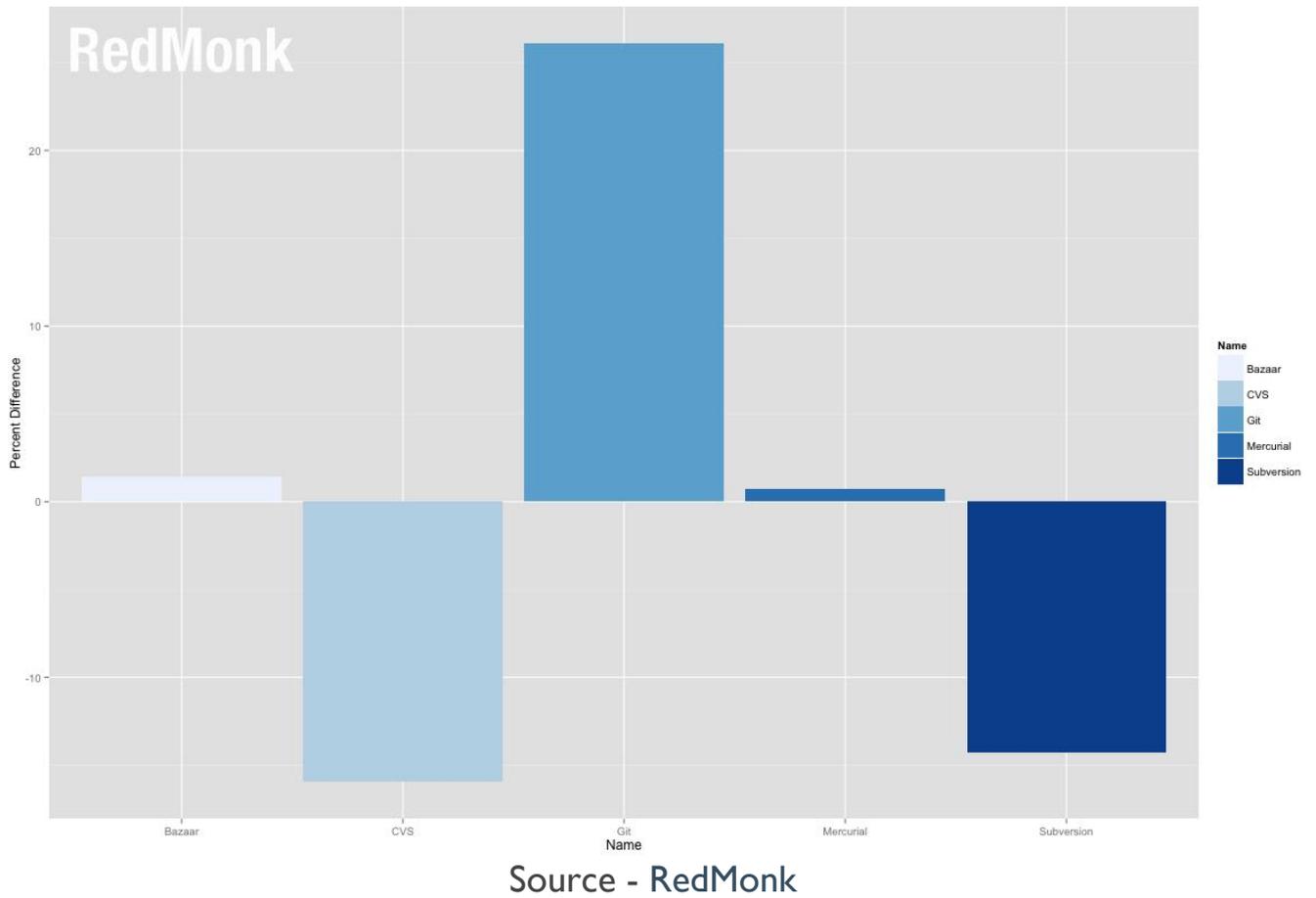


Image - Version control change in usage (2010-2013)



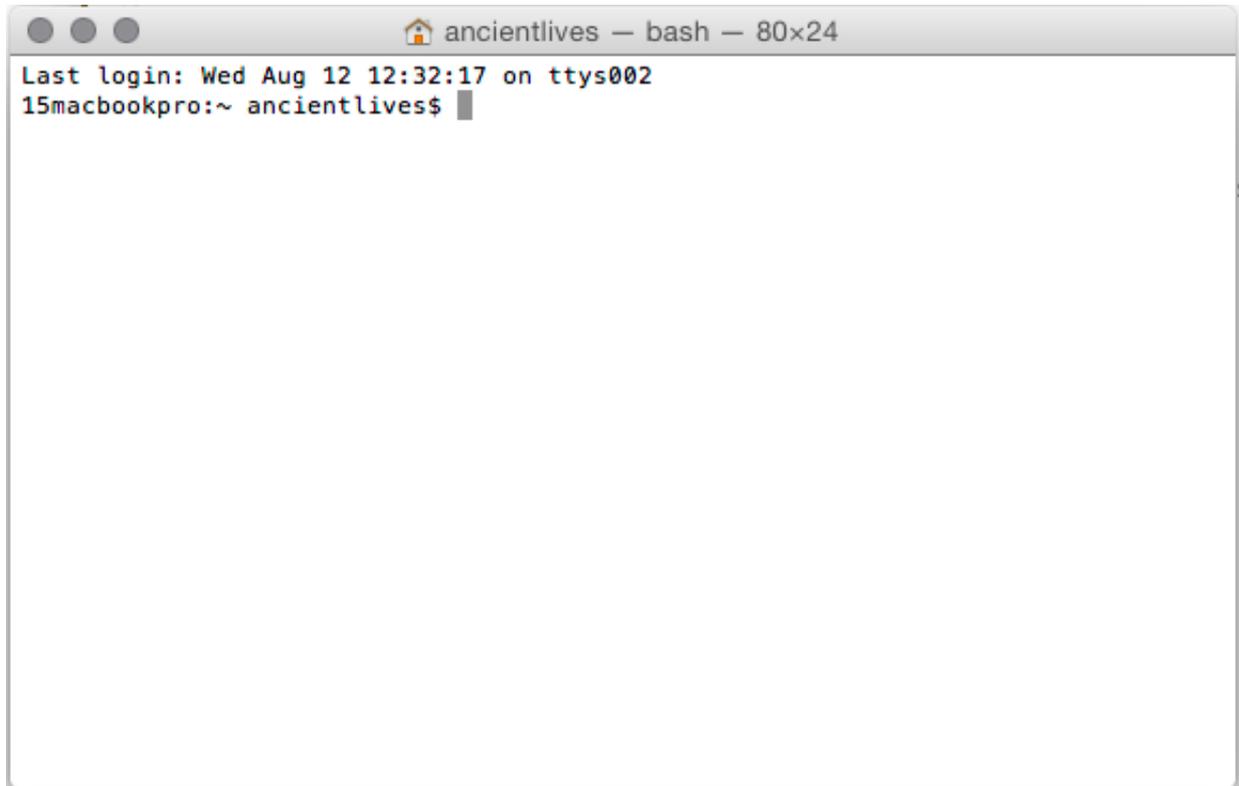
Version control - setting up Git

- simple installers available for Git
- choose platform's installer from
 - *git*
 - *follow simple instructions to install*
- full install instructions for various Linux distributions
 - *git - Linux downloads*
- for Debian/Ubuntu based APT distributions
 - *apt-get install git*

Version control - Git GUIs

- many GUIs available for working with Git
 - *Git GUIs*
- including specific GUIs for GitHub
 - *GitHub desktop clients*
- still beneficial and quicker to work with command-line
 - *quick and easy to navigate files, directories...*
 - *work with Git and version control in general*

Image - OS X Terminal application



Command-line - Navigating directory and files

A few examples

- check the current directory (pwd = *print working directory*.)

```
pwd
```

- check the contents of the current directory (lists working directory)

```
ls
```

- this command allows us to change directory

```
cd
```

- in the working directory, we can create a new directory

```
mkdir
```

Image - Command-line examples

```
client-side — bash — 74x28
Last login: Thu Aug 13 13:59:54 on ttys003
15macbookpro:~ ancientlives$ pwd
/Users/ancientlives
15macbookpro:~ ancientlives$ ls
Applications      Development      Downloads      Movies      Pictures
Desktop           Documents       Library        Music       Public
15macbookpro:~ ancientlives$ cd Development
15macbookpro:Development ancientlives$ ls
LUC                               metrics-dashboard-backup
deprecated                       teaching
dh                               testing
github                          various
ios
15macbookpro:Development ancientlives$ mkdir client-side
15macbookpro:Development ancientlives$ ls
LUC                               ios
client-side                     metrics-dashboard-backup
deprecated                       teaching
dh                               testing
github                          various
15macbookpro:Development ancientlives$ cd client-side
15macbookpro:client-side ancientlives$ pwd
/Users/ancientlives/Development/client-side
15macbookpro:client-side ancientlives$ █
```

Git basics - Part I

Configure user/developer details

- set details for *username* and *user email*
 - *global flag* can set these details for all work within our local instance of Git

```
git config --global user.name "424dev"
```

- set preferred email address

```
git config --global user.email "424dev@gmail.com"
```

- override for a specific repository in Git by omitting `--global` flag

```
git config user.name "424dev-single"
```

and the same principle applies for email.

- check correct username for current repository

```
git config user.name
```

Git basics - Part 2

Tracking projects

- start tracking project with Git
 - *create new working directory (eg: at root of our home directory)*

```
cd ~/
```

- ensures we have changed to our home directory. Then check working directory,

```
pwd
```

and then make a new directory for our client-side development.

```
mkdir client-dev
```

Image - creating a *client-dev* directory

```
client-dev — bash — 80x24
Last login: Fri Aug 14 17:10:52 on ttys003
15macbookpro:~ ancientlives$ pwd
/Users/ancientlives
15macbookpro:~ ancientlives$ ls
Applications      Development      Downloads      Movies      Pictures
Desktop           Documents        Library        Music      Public
15macbookpro:~ ancientlives$ mkdir client-dev
15macbookpro:~ ancientlives$ ls
Applications      Documents        Movies          Public
Desktop           Downloads        Music          client-dev
Development       Library          Pictures
15macbookpro:~ ancientlives$ cd client-dev
15macbookpro:client-dev ancientlives$ pwd
/Users/ancientlives/client-dev
15macbookpro:client-dev ancientlives$ █
```

Git basics - Part 3

Add version control using *Git* to working directory

- initialise our new repository in the working directory

```
git init
```

- check hidden `.git` directory has been created

```
ls -a
```

- and show contents of the `.git` directory

```
ls .git
```

Image - Initialise new Git repository

```
project1 — bash — 83x24
Last login: Fri Aug 14 17:16:53 on ttys003
15macbookpro:~ ancientlives$ pwd
/Users/ancientlives
15macbookpro:~ ancientlives$ ls
Applications  Documents  Movies      Public
Desktop      Downloads  Music       client-dev
Development  Library    Pictures
15macbookpro:~ ancientlives$ cd client-dev
15macbookpro:client-dev ancientlives$ mkdir project1
15macbookpro:client-dev ancientlives$ ls
project1
15macbookpro:client-dev ancientlives$ cd project1
15macbookpro:project1 ancientlives$ git init
Initialized empty Git repository in /Users/ancientlives/client-dev/project1/.git/
15macbookpro:project1 ancientlives$ ls -a
.  ..  .git
15macbookpro:project1 ancientlives$ ls .git
HEAD      config      hooks      objects
branches  description  info       refs
15macbookpro:project1 ancientlives$
```

Git basics - Part 4

Start using our new repository

- create an initial `index.html` file in project's working directory
 - *create using preferred text editor or command-line, eg:*

```
touch index.html
```

- save new file, and check *Git* is correctly tracking our project

```
git status
```

- outputs current status of working branch, defaults to `master`
 - *outputs we have untracked files*
 - *files will include new `index.html`*
- add any new untracked file/s

```
git add index.html
```

or

```
git add *
```

for all untracked files.

Image - Git status and add

```
project1 — bash — 83x23
15macbookpro:project1 ancientlives$ git status
On branch master

Initial commit

Untracked files:
  (use "git add <file>..." to include in what will be committed)

       index.html

nothing added to commit but untracked files present (use "git add" to track)
15macbookpro:project1 ancientlives$ git add *
15macbookpro:project1 ancientlives$ git status
On branch master

Initial commit

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)

       new file:   index.html

15macbookpro:project1 ancientlives$ █
```

Git basics - Part 5

After adding our new `index.html` file to the repository, we can commit these changes to the initial state of the repository.

We use the following command

```
git commit -m "initial commit index.html"
```

- `-m` flag permits useful message for commit
 - *message added within quotation marks*
 - *should be useful and present tense*

Image - First commit and message

```
15macbookpro:project1 ancientlives$ git commit -m "initial commit index.html"
[master (root-commit) 15810e5] initial commit index.html
1 file changed, 1 insertion(+)
create mode 100644 index.html
```

Git basics - Part 6

- initial commit has saved a defined point in our work
 - *one we can revert to if needed*
- check `git status` and there should be nothing else to commit
 - *working directory should be clean*
- *Git* has set our files ready for tracking
- repeat this process as we make further changes and updates
 - *freeze defined points within our project*
- check recent commits, and view a record

```
git log
```

Git basics - Part 7

Git revisions

- we've seen *Git's* simple linear commits
 - *presumes file has one parent*
 - *child commits detail this linear revision of content*
- a *Git* commit can store multiple parents and children
- eg: commit history might include
 - *revisions to a single file*
 - *addition or deletion of new files*
 - *merging of files to different branches*
 - *further additions...*

Git basics - useful commands

Git command	Expected Outcome
<code>git config user.name "..."</code>	sets username for current repo
<code>git config --global user.name "..."</code>	sets username for all repos (unless overridden per repo)
<code>git config user.email "..."</code>	sets user's email address for current repo
<code>git config --global user.email "..."</code>	sets user's email address for all repos (unless overridden per repo)
<code>git init</code>	initialise a Git repository in the current working directory
<code>git status</code>	output current status of repo in current working directory
<code>git add "..."</code>	define specific file in current repo for next commit
<code>git add *</code>	define all files in current repo for next commit
<code>git commit -m "..."</code>	commit defined files (set using <code>git add</code>) with message
<code>git log</code>	output commit history for current repo